

NEW YEAR'S EVENTS 2026

NEW YEAR'S HOLIDAY EVENT INFORMATION

New Year Events delivered by Grand Mercure Beppu Bay Resort & Spa



Hello Kitty New Year Greeting

Date January 1, 2026 (Thursday/holiday)

[Time] 17:00~17:30

[Place] Outdoor chapel

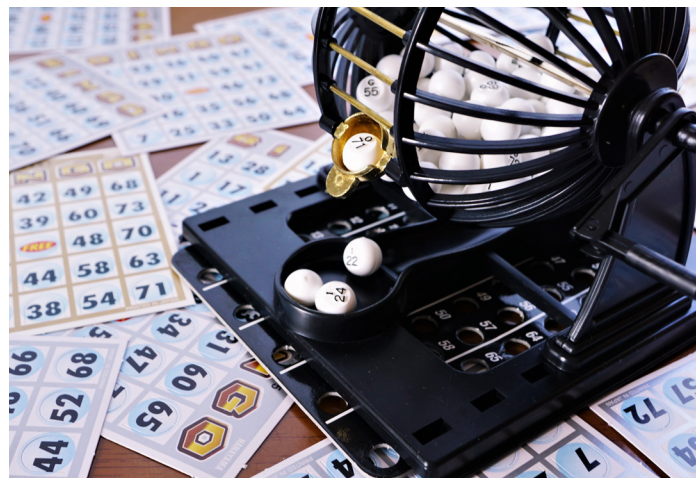
[Price] general price Up to 3 people 4,000 yen

ALL member price 2,500 yen

[Capacity] 20 pairs

For the New Year, let's make fun memories with Hello Kitty ♪
Kitty is coming to greet everyone for the New Year!
Take photos together or greet time with cute poses

Charge



Bingo game competition with Hello Kitty

Date January 1, 2026 (Thursday/holiday)

[Time] 19:00~19:30

[Place] 1st floor lounge

[Price] General price 2,000 yen

ALL member price 1,500 yen

[Capacity] 100 people

A bingo game tournament with luxurious prizes will also be held!
Let's enjoy it with the whole family and Hello Kitty! Participation
prize 300 yen with shop coupon

Charge



Yufu hasama drum

Date January 2, 2026(Friday)

[Time] 10:00~10:30

[Place] Outdoor poolside

Yufu Hasama Taiko, based in Hasama-cho, Yufu City, is a Japanese drum organization that inherits the traditional culture of the region and connects it to the future. Please enjoy the sound of a Japanese drum that combines power and gorgeousness suitable for the beginning of the New Year.

Free



for guests staying at the hotel. New Year's Mochitsuki Tournament

Date January 1, 2026 (Thursday/holiday)
2 (Friday)

[Time] 9:30~10:00

[Place] 1F Lounge

"Mochitsuki" is a feature of New Year's Day. Please enjoy a full-fledged rice cake making experience using mortar and pestle with the hotel staff. Limited to the first 30 people who have rice cakes, red and white rice cake gift.

Free



for guests staying at the hotel. Behavior Sake and Amazake Service

Date January 1, 2026 (Thursday/holiday)
2 (Friday)

[Time] 9:30~10:00

[Place] 1F Lounge

During the New Year's Day, the hotel will prepare "Amazake" and "Toso" that warms both mind and body.

Free

Photo is for illustrative purposes only. Prices include consumption tax.